

Further Explanation on Each Project

1. Corporate CD/DVD

- a. For physical appearances. Your team are about to design
 - i. DVD Cover for this Corporate CD/DVD
 - ii. DVD/CD Disc Round Cover



b. For content

- i. Develop a Flash based or Video Based content that actually represented a company/university.
- ii. Example 1 - <https://www.youtube.com/watch?v=8toYiGU0sMk>
- iii. Example 2 - https://www.youtube.com/watch?v=kn5kSwXc_WQ

2. Game (any interactive game)

- a. For physical appearances. Your team are about to design
 - i. DVD Cover for this Game CD/DVD
 - ii. DVD/CD Disc Round Cover



b. For content

- i. Develop a Flash based Game and put it into the DVD/CD'
- ii. We can play the game directly using mouse and keyboard
- iii. Example 1 - <http://www.flash-game.net/>

3. Information Kiosk

- a. For physical appearances. Your team are about to design
 - i. DVD Cover for this Information Kiosk CD/DVD
 - ii. DVD/CD Disc Round Cover



- b. For content
 - i. Develop a Information KIOS Based CD/DVD that can autoplay when inserting the CD/DVD.
 - ii. This is where user can interact with the information available. User can click whenever necessary.
 - iii. Example 1 - <https://www.youtube.com/watch?v=h8lsY3y1kfc>

4. Web Page

- a. For physical appearances. Your team are about to design
 - i. DVD Cover for this Web CD/DVD
 - ii. DVD/CD Disc Round Cover



- b. For content
 - i. Develop an Offline Webpage Based CD/DVD that I can click at the index.html (for example) and an offline webpage appeared.
 - ii. This is where user can interact with the information available. User can click whenever necessary. It is almost the same as Information Kiosk except it is a website and not a flash based content. It is static + dynamic. It is a webpage but it is Offline.
 - iii. Example 1 - <http://wechoosethemoon.org/>